



Sheet 1 of 1

| | | | |
|---|----------|---|--------------------------------------|
| Form PTO-1449 Modified List of Patent and Publications Cited by Applicant (Use several sheets if necessary) U.S. Department of Commerce Patent and Trademark Office | | Docket No. MSFT-2926/306875.02 | Application No. 10/815,140 |
| | | Applicant John Michael Snyder, et al. | |
| | | Filing Date March 31, 2004 | Group 2875 |
| | | Confirmation No. 9191 | |
| OTHER DOCUMENTS (Including Author, Title, Date, Pertinent Pages, Etc.) | | | |
| JMR | 1 | Kautz, J. et al., "Fast, Arbitrary BRDF Shading for Low-Frequency Lighting Using Spherical Harmonics", <i>13 th Eurographics Workshop on Rendering, 2002</i> , 28, 291-296, 335, XP 002377563 | |
| JMR | 2 | Křivanek, J. et al., "Adaptive Mesh Subdivision for Precomputed Radiance Transfer", <i>Proceedings of the 20th Conference on Computer Graphics, 2004</i> , 106-111, XP-002377559 | |
| JMR | 3 | Lehtinen, J. et al., "Matrix Radiance Transfer", <i>Proceedings of the 2003 Symposium on Interactive 3d Graphics, 2003</i> , 59-64, 237, XP 002377562 | |
| JMR | 4 | Sloan, P.P. et al., "Bi-Scale Radiance Transfer", <i>ACM Transactions on Graphics, 2003</i> , 22(3), 370-375, XP-002377558 | |
| JMR | 5 | Sloan, P.P. et al., "Precomputed Radiance Transfer for Real-Time Rendering in Dynamic, Low-Frequency Lighting Environments", <i>Proceedings of the 29th Annual Conference on Computer Graphics and Interactive Techniques, 2002</i> , 21(3), 527-536, XP-002377560 | |
| JMR | 6 | Sloan, P.P. et al., "Clustered Principal Components for Precomputed Radiance Transfer", <i>ACM Transactions on Graphics, 2003</i> , 22(2), 382-391, XP002377561 | |
| | | | |
| | | | |
| | | | |
| | | | |
| EXAMINER /Jason M. Repko/ | | DATE CONSIDERED 12/05/2006 | |